



**fordys**  
VAR

Fostering Inclusive Learning  
for Children with Dyslexia



## NEWSLETTER - APRIL 2019

The project provides an innovative and technological approach to the treatment of dyslexia in school- aged children. Many of the traditional interventions are usually monotonous and very demanding, in many cases there is a lack of adherence to treatment. For this reason, it is crucial to develop new intervention approaches that can help patients in a more fun way and with greater commitment on their part. In this case, AR and RV can fill this gap, since several studies suggest that the technologies mentioned are the only ones that include immersion, presence, interaction, transduction and conceptual change. In this way, the activities that are developed will address real life contexts and will also be carried out in a dynamic, multisensory, controlled and safe environment.

### OBJECTIVES

1. Contribute to the educational inclusion of children with dyslexia using VR and AR.
2. Adapted material and resources generation.
3. Implementation of these resources in the classroom for educational development.
4. Provide tools for the teacher for the classroom.
5. Dissemination of results.
6. Transfer to other educational contexts.



Co-funded by the  
Erasmus+ Programme  
of the European Union

FORDYS-VAR [2018-1-ES01-KA201-050659] is a project co-financed by the Erasmus + program, KA2 - Cooperation for innovation and the exchange of good practices KA201 - Strategic partnerships for school education.

This project has been funded with support from the European Commission. This publication reflects the views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained therein